



# Curriculum Vitae

## Bart Delissen

### Composer/Arranger for Games & Multimedia

music@bartdelissen.com

portfolio: bartdelissen.com

Soest, Netherlands

## Profile

As a composer of orchestral music, I am primarily known for longterm involvement in the immersive WW1 tactical shooter series: Verdun, Tannenberg & Isonzo. I have a knack for memorable thematic writing, as well as striking the right tone for the gameplay in close communication with my commissioners. Apart from hardcore entertainment games, I also have a portfolio in mobile & casual games, such as Stratego Online, Crash Drive 2 & Bounden.

## Employment History

### Freelance Composer/Arranger/Orchestrator & Sound Designer for Games

05/2007–Present

As a versatile composer and music producer with 17+ years of experience, I cover different styles and genres. With a focus on games, I am comfortable with (co-)conceptualizing a music direction for your project; producing/recording the music & implementing it in the desired environment. With a strong passion for music and its application, I have composed music for games, films, documentaries, theatre, museums and theme park rides etc. For games, I can also deliver sound & voice casting/directing/recording solutions.

### Independent Composer/ Arranger

04/2006–Present

I've been releasing some completely autonomous work over the course of the years. Some of them were commissioned, others sprung from own initiative. Among them are pieces for String Quartet; Clarinet Ensemble & a Reed Quintet. The primary way of expressing oneself musically, is through the means of music notation. This also comes in handy whenever I'm asked to arrange/orchestrate other people's work for concerts or recording sessions.

## Links

[Portfolio Website](#)

[LinkedIn](#)

[Spotify](#)

## Skills

Orchestration .....	5/5
Music Composition .....	5/5
Voice Casting/Directing/Recording .....	5/5
Audio Implementation .....	4/5
Sound Design .....	4/5
Collab. in Digital Environments .....	5/5

## Languages

Dutch .....	Native speaker
Limburgish .....	Native speaker
English .....	C1
German .....	B2
French .....	A2

## **Senior Lecturer at HKU University of Arts, Utrecht**

09/2011–Present

Lecturer in Composition and Music Theory with a strong focus on current day's practice & creative technology. My students are not only students that envision writing music themselves: they are also future (game) audio programmers, studio engineers & audio hardware designers.

## **Education**

### **Master of Arts in Design for Digital Cultures, HKU (University of the Arts), Utrecht**

09/2010–08/2011

With Honours

### **Bachelor of Music, HKU (University of Arts), Utrecht**

01/2007–08/2010

With Honours

### **Music in Education & , Zuyd University of Applied Sciences**

01/2006–01/2007